



PRODUCT DATA SHEET

Rugged IP load generator (Ruge)



Ruge gives your network a serious beating. Just to make sure it does not fail when it is time to go live.

Introduction

Rugged IP load generator (Ruge) is a versatile test tool to run different stress tests and to ensure that your product or service meets the targeted limits – before it goes live and it's too late. Use Ruge for load testing, network optimisation and DDoS attack simulation by combining high data volumes with anomalous behaviour.

Ruge is based on an innovative software architecture and a powerful network processor hardware platform.

Ruge utilizes pre-recorded data streams, control messages and timestamps to reproduce realistic sessions. Furthermore, it is possible to build state machines to simulate interactive, stateful protocol behaviour against the system under test. For session multiplication, lower layer protocols (e.g. Ethernet, IP and UDP) can be redefined and populated with variables. It is also possible to add, for example, tunneling protocols for pre-recorded streams.

Great performance and high accuracy

Ruge uses powerful network processing units (NPUs) and is optimised to handle IP packet traffic. Ruge hardware engine has up to 32 GB of memory.

Ruge is able to generate stateless load up to full line rate almost instantly. Millions of concurrent stateful sessions (e.g. SIP calls) up to full line rate (1/10 Gbps) can be started within a couple of seconds.

Ruge supports high load stress testing with extremely accurate time stamping where the theoretical line rate can be reached with any data type and their combinations.

Ruge offers repeatability accuracy up to microsecond level and exact repeatability in data content.

Unique flexibility

Ruge engine SW controls network processors directly – there is no third-party operating system. Thus, product performance is not affected by a third-party operating system overhead. This also means that no protocol stacks are dependent on any third-party implementation, but are fully controlled by Ruge. This offers a unique possibility to emulate non-standard behaviour even within lower layers such as Ethernet and internet protocol (IP).

Ruge supports any content type in stream generation since all data content is based on pre-recorded reference sessions. Anything that can be recorded, can be played back and multiplied. These reference sessions can be multiplied to represent a high number of different sources or users.

Example: When a new voice codec is supported by the equipment under test, it can be instantly supported by Ruge. Testing is based on a pre-recorded reference session and no voice codec implementation is needed in Ruge.



Suitability for various use cases

Ruge is suitable for various use cases including

- Load testing of IP based network equipment or network services
- Simulation of cyber-attacks (DDoS)
- Security testing of gateways, firewalls and other network elements
- Negative testing with data generation beyond spec boundaries
- Simultaneous generation of various data types
- Multiplication of reference traces or self-created hex patterns

This product fact sheet is aligned with Ruge version 2.2.

Product configuration



Ruge hardware

Ruge engine SW runs on network processing units (NPU) which are optimised for IP packet processing. Coprocessors perform all time critical actions, such as CRC calculation and ciphering.

The Ruge high-end platform supports 1 Gigabit Ethernet based interfaces with a RJ-45 copper connector.

Ruge software

Ruge software consists of two parts: the engine SW running on the hardware platform and the client

software controlling the engine. The host application runs on Windows 7 and Linux. In addition to Ruge Graphical User Interface, Command Line Interface (CLI) is provided for testing automation.

Ruge scripts

A script is a testing sequence which is built with Ruge GUI and saved to XML files. Testing consists of executing the scripts.

Product features

af	Engine ready fic Profile		Start Generation	Reset			
	Add Session Remove S	Session					
	SESSION NAME	MULTIPLY COUNT	RAMPUP INTERVAL [us]	START OFFSET [us]	LOOP OVER COUNT	LOOP OVER TIMESPAN [us]	DROP INTERVAL
L	SIP_SESSION_AND_RTP.xml/1	100 000	100	10 000 000	1	1 000	0
2	SIP_SESSION.xml/2	10 000	100	0	1	1 000	0
3	SIP_SESSION_2.xml/3	200 000	100	0	1	1 000	0

Figure 1. Main window of Ruge Graphical User Interface.

Support for Rich Communication Service (RCS) load testing

Ruge supports load testing of RCS with the help of the following product features: stateful TCP, Transport Layer Security (TLS) and Message Session Relay Protocol (MSRP).

Ruge is capable of generating millions of concurrent RCS sessions by using pre-recorded data. Highly customizable traffic profiles are available, with combinations of various RCS related services.

The RCS load testing application supports testing of the following RCS features:

- Registration
- SIP options polling
- 1-to-1 chat sessions
- Group chat sessions (1-to-many chat)
- Image share
- Video share
- File transfer of any type and size of file
- VoIP calls

For more details, refer to the RCS load testing Application Note.

Ruge scripts for general use

SIP call generation

Ruge scripts for Distributed Denial of Service (DDoS)

Ruge scripts cover the majority of the most common Distributed Denial of Service attacks including:

- IP Spoofing
- IP Malformed Packet
- Fragments Reassembly w/different offsets ("Tear Drop")
- Fragments Reassembly off by one IP header ("Nestea Attack")
- ICMP Oversized packet (> 65536) ("Ping of Death/SSPing Attack")
- ICMP Incomplete Fragment ("Jolt Attack")
- ICMP Flood
- ICMP spoofed unreachable flood ("Smack/Bloop/Puke Attack")
- TCP SYN Fragments Reassembly with overlap ("Syndrop Attack")
- TCP Scan Attack TCP Port
- SYN Attack w/IP Spoofing ("Land Attack")
- SYN Attack ("SYN Flood")
- UDP Short Header

- UDP Flood
- UDP spoofed broadcast echo ("Fraggle Attack")
- UDP attack on diag ports ("Pepsi Attack")
- RTP rogue packets (after-call)
- RTP flooding during call
- RTP flooding attack
- RTP spoofing
- ARP ARP Flood ("Poink Attack")

- RX/TX packet and byte counts
- RX/TX packet and bit rates
- Possible send failures caused by exceeding line capacity
- User given message counters for any generated message, 0-64 counters per message
- Receive message counters for stateful protocols (SIP and TCP).

Statistics

Ruge displays various statistics of the test sessions in the graphical user interface. The statistics include:

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neration	Statistics										
Statistics tatistics	enobled [F	eset Statistic									
Port O	Rx packet count	Rx rate [packet/s]	Rx byte] count	Rx rate [bit/s]	Tx packet count	Tx rate [packet/s]	Tx byte count	Tx rate [bit/s]	Send failed count		
LINE	457	98	40 908	63 113	457	98	40 890	63 113	0		
Port 1	Fx packet count	Rx rate (packet/s)	Rx byte	Rx rate [bit/s]	Tx packet count	Tx rate [packet/s]	Tx byte count	Tx rate [bit/s]	Send failed count		
LINE	0	0	0	0	0	0	0	0	0		
ounters											
	A	CK.	BVE	INVITE	REGISTER	STATUS C	ik statu	JS Ringing	STATUS Unautho	orized	
TX mess	iage s	D	7	C.	2	2	1		1		
	A	ск	INVITE	REGISTER	Status 200 OK	Unauthoriz	ed UNEX	PECTED			
RX mess	sage 1	1	1	2	2	1	1				

Figure 2. Ruge statistics tab.

Ruge combined with Rugged deviation emulator (Rude)

Ruge can be combined with Rugged deviation emulator (Rude), which enables integrating realistic IP network characteristics as a part of the test environment. Rude offers a possibility to modify heavy load packet streams by, for example, adding delay, jitter, packet reordering, packet corruptions and packet duplications, simulating the actual behaviour of real networks. With the combination of Ruge and Rude, real world scenarios can be simulated and tested even more reliably.



Protocol stack support

Stateless protocols

The supported protocols are presented in the following figures. Dynamically changeable fields, such as message length and CRC, are calculated automatically and dynamically for each protocol.

However, as explained earlier, any data content can be generated on the basis of a pre-recorded reference stream. It is also possible to include any protocol as user data or payload. UDP, TCP, SCTP, GTPv1_U, GRE, ICMP,

IPv4, IPv6

- ICMPv6
- RTP



The supported stateless protocols are:

Ethernet, VLAN

Figure 3.	Protocols	supported	in c	ontrol	messages.
					9

USER DATA	USER DATA				
UDP	ТСР			USER DATA	USER DATA
Inner IPv4	l / Inner IPv6			UDP	ТСР
GTPv1_U		USER DATA	USER DATA	Inner IPv4 ,	/ Inner IPv6
l	JDP	ТСР	SCTP	GI	RE
IPv4 / IPv6					
Ethernet_II / VLAN					

Figure 4. Protocols supported in control messages.

PAYLOAD	PAYLOAD				
RTP	RTP			PAYLOAD	PAYLOAD
UDP	ТСР			RTP	RTP
Inner IPv4 / Inner IPv6		PAYLOAD	PAYLOAD	UDP	ТСР
GTP	v1_U	RTP	RTP	Inner IPv4 /	/ Inner IPv6
	UDP TCP GRE				
IPv4 / IPv6					
ETHERNET / VLAN					

Figure 5. Protocols supported in streams.

Stateful protocols

Stateful operation is supported for the following protocols:

- SIP over UDP
- TCP



Figure 6. Supported stateful protocols.

Supported encryption mechanisms

TLS

- AES CBC 128 bit
- Supported as stateful with both encryption and decryption. Negotiation of keys supported.

IPsec

Technical specifications



- AES CBC 128/192/256 bit
- Supported as stateless, i.e. encryption is done

NAS

- AES CTR 128 bit
- Supported as stateless, i.e. encryption is done
- SNOW3G 128 bit



Processor & memory		Port capacity		
Processor	Cavium Octeon II NPU	Port capacity 1 GbE	18	
Number of Cores	32	Port capacity 10 GbE	12	
Internal Memory	32 GB			



ť	٢	Û
Control	10GbE	1GbB
port	ports	ports

Physical interfaces				
Interface	Capacity	Connector type	Usage	
10 GbE ports	10 Gb	SFP+	Connection to System Under Test	
1 GbE ports	1 Gb	RJ45	Connection to System Under Test	
Control port	1 Gb	RJ45	Connection to host PC with GUI or CLI	
Console port		RJ45	Additional control of the Ruge engine	

Physical measures		Environment	
Mounting	1U rack mountable	Temperature	0 ~ 40 °C / 32 ~ 104 F (operating)
		range	-20 ~ 70 °C / -4 ~ 158 F (storage)
Dimensions (W x H x D)	430 x 44 x 349 mm	Humidity	20% to 90% RH (operating)
			5% to 95% RH (storage)
Weight	7.2 kg (unpacked)		
	11 kg (packed)		

Compliance	
EMC/Safety	CE/FCC/UL/CB/CCC

Supported operating systems

Ruge host software is supported in the Windows 7 64-bit and Linux operating systems.

Prerequisites

WinPCAP and Wireshark are required to operate the product.

A terminal program is required to change the engine IP address. Third-party applications such as PuTTY are recommended.

Product data sheet: Rugged IP load generator (Ruge)

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WHY RUGGED TOOLING?

We want you to catch bugs before live network deployment. Our deep SW expertise and the technological flexibility of our products can deliver unique features for your testing needs. Combine Rude with Ruge for best test results.